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SUMMARY

Dedicated Computer Science undergraduate at Arizona State University with a 4.0 GPA and three semesters of experience as an Undergraduate Teaching Assistant. Proficient in Java, Python, C++, JavaScript, and MATLAB, with strong software engineering and web development skills. Passionate about developing innovative software solutions and enhancing user experiences, seeking opportunities to contribute to a dynamic team.

EDUCATION

Bachelor's in computer science

Graduating DEC 2026

Arizona State University, Tempe, AZ

4.0 GPA

Ira A. Fulton Schools of Engineering

Relevant coursework: Data Structures and Algorithms, Object-Oriented Programming, Database Management Systems, Software Engineering Principles, Operating Systems, Computer Networks

TECHNICAL SKILLS

Programming Languages: Java, Python, JavaScript, C, C++, Linux

Web Development: Django, React.js, HTML, CSS

Tools & Platforms: GitHub, Visual Studio, MATLAB, Visual Studio Code, Wireshark, XACL, MicrosoftO365 tools

Databases: MySQL

Certifications: JavaScript Certification – JetBrains (Hyperskill), Code Chef Certification – Problem Solving in Python

PROFESSIONAL EXPERIENCE

Undergraduate Teaching Assistant for CSE 205 Ira A. Fulton Schools of Engineering at ASU, Tempe JAN 2024 – MAY 2024

• Led lab sessions and graded assignments to enhance understanding of object-oriented programming and data structures, providing personalized support and maintaining consistent grading standards.

Undergraduate Teaching Assistant for FSE100, Ira A. Fulton Schools of Engineering at ASU, Tempe AUG 2023 – DEC 2023

• Streamlined course operations and provided targeted feedback, enhancing learning for over 100 students, and improving comprehension of fundamental engineering concepts.

Undergraduate Teaching Assistant for ASU101, Ira A. Fulton Schools of Engineering at ASU, Tempe AUG 2023 – DEC 2023

Led cross-functional student teams with effective mentorship, optimizing course delivery through standardized processes to
ensure high-quality educational outcomes.

Lab Safety Specialist, School of Molecular Sciences, Arizona State University Tempe, AZ

AUG 2023 - Current

• Conducted inspections of building systems, maintained preventive maintenance records, and resolved technical issues independently while ensuring safety protocols.

ACADEMIC PROJECTS

Raspberry Pi and Autonomous Robotics Projects

Spring 2023 -Fall 2023

Developed a smart jacket using Raspberry Pi, integrating temperature and motion sensors, programmable LEDs, and wireless connectivity, allowing interactive responses to environmental changes and remote customization via a mobile app. Additionally, designed and built an autonomous small-scale vehicle using LEGO Mindstorms, enabling self-driving capabilities with ultrasonic sensors to navigate a predefined path and avoid obstacles in real time.

Development of a Secure Help System for CSE 360 Students Using JavaFX and Java

Fall 2024

Collaborated in developing a comprehensive help system for CSE 360 students, focusing on implementing secure, role-based access control using JavaFX and Java. Designed and developed a user-friendly interface and backend functionality to support roles such as Admin, Student, and Instructor. Integrated features like secure password management, personalized learning resources, and a feedback mechanism, ensuring the system catered to varying levels of programming experience. Utilized UML diagrams for architecture and design planning, implemented JUnit test cases, and conducted thorough technical and user-focused screencasts to demonstrate system functionality.

Achievements

- Awarded the New American University (NAMU) Scholarship.
- Consistently placed on the Dean's List for three semesters.
- Received the SUN Award and an Excellence Award for consecutive service as an undergraduate teaching assistant (UGTA).